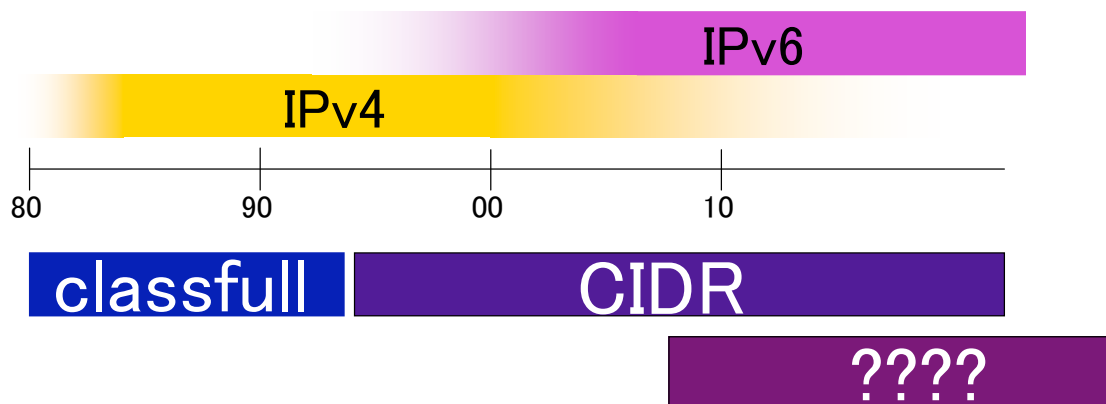


➔ Adresses et idées reçues

Laurent Toutain

➔ difference between packets and addresses



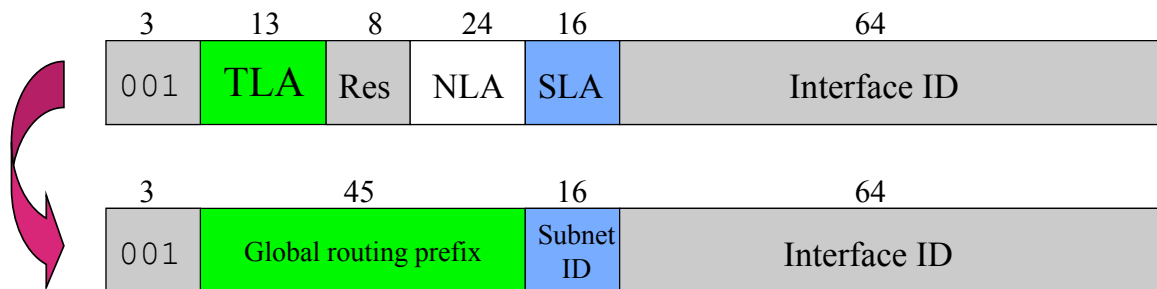
➔ Is it enough for the future ?

- **Address length**
 - Between 1 564 and 3 911 873 538 269 506 102 addresses by m²
 - 60,000 trillion trillion addresses per inhabitant of the earth
 - Addresses for every grain of sand in the world
- => **Justification of a fix address length**
- An address for everything on the network and not
An address for everything

➔ Address Space

0000::/8	Reserved by IETF	[RFC3513]
0100::/8	Reserved by IETF	[RFC3513]
0200::/7	Reserved by IETF	[RFC-carpenter-obsolete-1888-01.txt]
0400::/6	Reserved by IETF	[RFC3513]
0800::/5	Reserved by IETF	[RFC3513]
1000::/4	Reserved by IETF	[RFC3513]
2000::/3	Global Unicast	[RFC3513]
4000::/3	Reserved by IETF	[RFC3513]
6000::/3	Reserved by IETF	[RFC3513]
8000::/3	Reserved by IETF	[RFC3513]
A000::/3	Reserved by IETF	[RFC3513]
C000::/3	Reserved by IETF	[RFC3513]
E000::/4	Reserved by IETF	[RFC3513]
F000::/5	Reserved by IETF	[RFC3513]
F800::/6	Reserved by IETF	[RFC3513]
FA00::/7	Reserved by IETF	[RFC3513]
FC00::/7	Unique Local Unicast	[RFC-ietf-ipv6-unique-local-addr-09.txt]
FE00::/9	Reserved by IETF	[RFC3513]
FE80::/10	Link Local Unicast	[RFC3513]
FEC0::/10	Reserved by IETF	[RFC3879]
FF00::/8	Multicast	[RFC3513]

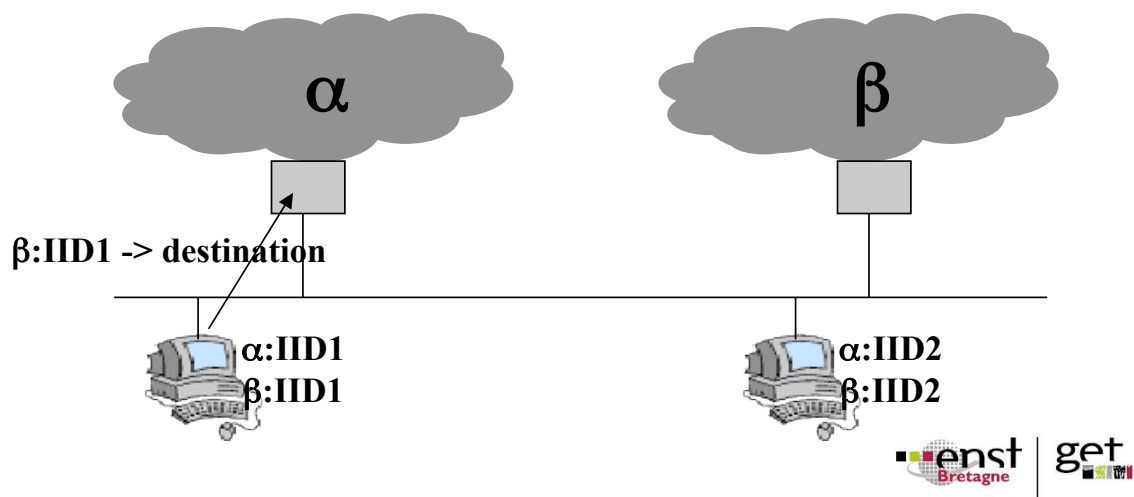
➔ RFC 3587: Aggregatable Global Unicast (obsoletes RFC 2374)



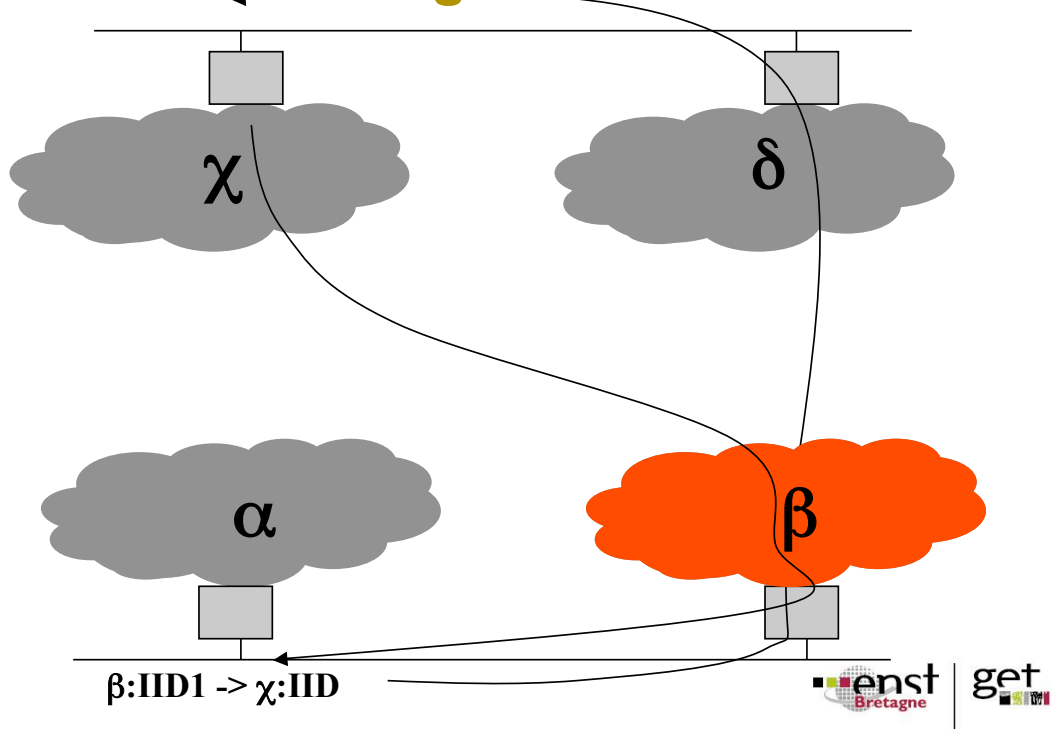
➔ Source Address selection

Default route is selected “randomly” by hosts and is set for every direction

If ISP α proceeds to address filtering (cf. RFC2827) to avoid IP spoofing, then the packet will be discarded



➡ How to handle efficiently multi-homing ?



➡ Multi-homing possibilities

